

MTBFREERIDE/RIFTSUIT V.O.45

Welcome to MTBFreeride, open world extreme simulator.



1.Controls

2.Ride

3.RiftSuit

4.Replays

5.Menu settings

6.MTBFrreride tricks

7.System Requirements



1.Controls

1.1.Keyboard

up/down/8/5 accelerate/back/soft brakes.

Enable NUM Lock for num keys!

wasd to balance

qer to bunny hop soft/medium/strong

space to brakes

enter to restart(save hot replay)

backspace to restart(no save hot replay)

t to fork look

h to left the bike

tab to show/hide MENU

1 to set spown position

misc/replay mode

x/space/z to slow motion in replay mode

left/right arrows to swap camera

left mouse to switch to ambient camera

hold right mouse to rotate camera arround

+hold left mouse to avoid camera collision

mouse wheel to camera zoom

misc/walk mode

wasd to move

space to jump

shift to run

left mouse to drags object

v to fixes object

h to returns to bike

tab to lock/unlock mouse cursor



1.2.Razer Hydra

left controller

trigger to brakes

stick to move in walk mode

right controller

trigger to accelerate

1 to soft bunny

2 to left the bike

3 to sharp bunny

4 to restart

hold bumper to look arround in walk mode(better)

stick to look arround in walk mode

+turn handlebar and balance forward/back/side



1.3.X-BOX Gamepad

left trigger to soft brakes/back

right trigger to acclelerate/balance forward&back

left stick to turn handlebar

left stick to balance side

start to restart

a to soft bunny

x to sharp bunny

b to brakes



2.Ride

Just accelerate little and use **more brakes** first time. Feel the virtual bike!
You should generate new reactions and reflexes to control the bike naturally.
Not easy. The game have no destination. Ride everywhere.Do tricks.
Look at replays. Explore.

Make epic crashes with slo-mo!(this is only ingame fun entertainment at the moment)



3.RiftSuit

RiftSuit is built-in game about wingsuit jumping.
Select MENU->shitch to RiftSuit:Oculus Wings.
Enjoy!

3.1.Controls

space to plane
shift to drop
mouse to rotate wings
slow down with space to land

4.Replays

After every ride on bike you can see the saved replay.
note: every restart erases previus saved replay.
Analyse your ride, this is fun!

5.Menu settings

MTBFv.0.45 have draft menu options.



Set start position: select any start point

DOF Blur Depth of field on/off

Motion Blur on/off

Add bot rider Best MTBFv.0.4 on/off

Dynamic Objects on/off (select dirts _old start position and make yours constructions)

RazerHydra on/off

Fork: spring/damper setting(press enter to save)

Select Quality, press restart.

VSync Vertical sync on/off

Switch to RiftSuit

default camera num saves/doesn't save last replay camera number or not

Pedal mode: use balance left/right buttons to pedaling

Tutorial: show ramps in tutorial start position

Helmet show/hide

6. MTB Freeride tricks

6.1. Pass dirts.

Every dirt is unique. A small dirt can be passed without additional balance.

Big dirts need **balancing**.

6.2. Balance

Balance on ground is unlimited: you can balance back up to drop

Balance on air is **limited** by moving your body.

6.3. Backflip

Just do balance back **more**. Additionally you can do bunny for double/triple backflip.

This is **"hard to land"** trick.

6.4. Use **pre jump** with **bunny hop** to optimise trajectory in slope.



7. System Requirements

Windows

Dual-Core processor

Nvidia 400 series or better

512MB graphics memory

2GB RAM

500MB disk space



Good luck!