

DRM

Death Ray Manta is an attempt at finding the videogame equivalent of the perfect 2 1/2 minute pop song.

A flashing, glowing exploration of the history of arena shooters condensed into the now. It's a game about finding and embracing the moment, celebrating everything videogame and being videogame.

It's also an arena shooter where you blow stuff up and flash lights in your face. Because videogames.

Death Ray Manta is videogames.

"THE SORT OF THING YOU'LL WANT TO PLAY IF YOU'VE EVER SHIVERED IN DELIGHT AT THE TOUCH OF PRIMARY-COLOURED LASERS AGAINST A BLACK, VACUOUS BACKGROUND"

-PCGAMESN

a game by robert fearon
music by gavin harrison and barry island
sleeve illustration by michael fearon
pixel font by anna anthropy
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DEATH RAY MANTA

WINDOWS/OSX

"BEAUTIFUL" - ROCKPAPERSHOTGUN

DRM

DEATH RAY MANTA



WIN/OSX
VISTA UPWARDS/SNOW LEOPARD UPWARDS

SUITABLE
FOR ALL